



ANTI LOGIC

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Revisions

Revisions are included and free, up to a reasonable amount and within a reasonable time frame. I will recall sessions and make adjustments to a master if you wish so, but I require you to submit your feedback within roughly 3 work-days after receiving and hearing your mix/master. I will do revisions, usually 1 to 3 are more than enough to figure out and combine the client's and engineer's vision of a perfect master.

The guideline here: If it's all reasonable, nothing should be a no-go.

But I'm asking not to stretch it to the max. If mastering feedback is notoriously coming in late, if the feedback or the premasters are constantly changing a few times, I will charge 50% extra.

**Communication is key, always ask if you are not sure what you must or must not do.*

...why would I need a second master version?

Streaming platforms are each using their own loudness algorithms to equal out perceived loudness of their complete music catalog. Listeners can then have a more "homogeneous" listening experience with somewhat equally loud songs throughout the complete music catalog.

Loud songs very likely to get turned down in level, quieter songs could potentially get brought up in level. The latter will involve some sort of limiting device to avoid clipping and I' assume we'd rather avoid that. That's why it can be important to create different master versions with a fitting loudness profile for CD/download shop releases and streaming platforms.



Payments

Payments can be done either via bank transfer or via Paypal. Remember, always put the invoice number, which is stated in the invoice, into the notes or reference of a transfer.

Bank Transfer is free of extra charge for you.

If Paypal is your method of choice, I charge 3% transaction fee.

File formats for premasters

Here is a short list of requirements that your premaster file has to meet, in order to guarantee a technically optimal result.

- Wave or Aiff file
- ideally export a float point file, for example 32bit float point, if your DAW allows to export that (no dithering necessary on export, because you're staying within float point processing)
- if your DAW does not support float point exports, export a standard 24bit wave file and apply dithering
- export at the native sample rate of your project, don't upsample/don't downsample
- of course you can have compression on your master bus, but ideally have **no huge** over-compression on your master bus
- a little bit of headroom on the master fader before hitting 0dBFS is fine, I will then adjust the level to my own preference in pre
- definitely avoid clipping on the master fader
- deactivate Normalization during the exports, if you can

File format of masters

You will get back:

- a Wave file of 16bit and 44.1khz
- if you supply a file with a higher samplerate, please let me know if you want it back in that samplerate or in a standard 44.1khz
- of course you can get a Wave file with any bit depth or samplerate if you need it
- please let me know what you desire and please let know if you need consultation regarding the formats



Have a great time recording, producing or mixing and get in touch with me whenever you want at anti.logic@gmx.de or via phone 015678565433. You can also use my [website contact form](#) to communicate.

